Menu Options

1. Game Show Mode
   1. Game show mode is the basic pick up and play mode. There are seven levels and not much else. Game show mode however will include any unlocked items or game play mechanics you earn in Mission mode.
   2. Choose from a list of contestants…about seven of them.
      1. Contestants are randomly generated. So race, abilities, starting powers
   3. After contestant is selected, the game begins with a transition that shows what level the player is starting at before heading to the main game.
   4. After the transition, the player begins in the first room of the level. There is a computer in this room, and if the player activates it, it gives them control info.
   5. Each level has the same theme, being at first room and try to find the boss. When boss is defeated the player is giving an exit and sent to the next level.
   6. During each level, player has a chance to receive various power ups that will gain him unique abilities or alter his appearance. Player can only have so much power ups and can replace certain power up for others…but if he removes one he loses its benefit.
2. Mission Mode
   1. Mission mode will tell the basic story of what’s going on behind the scenes of the Bullet Hell tv show. You also unlock the most items in this mode. Unlike game show mode, Mission Mode is very simple and quick to beat.
   2. A list of single missions with an objective that must be completed before the mission is successful.
   3. Characters for each mission are predetermined with various abilities to aid the player depending on the theme of the mission.
   4. Once you beat all the levels, you can go back and play individual ones again, but there’s really no point.
3. Survival Mode
   1. You goal in survival mode is to live as long as you can.
   2. You start out in a single room and waves of monsters attack you, growing stronger and stronger with each wave. At the end a certain number of waves player fights a random boss. If you beat the boss you get the choice of one of three power ups.
   3. You can unlock a few items in this mode, but its mostly for competition.
4. Options
   1. In this menu players can adjust screen resolution, sound volume, gamma settings, etc.
5. Exit
   1. Leave the game